

**FREDERICK U. FIERST**  
**Fierst, Pucci & Kane LLP**  
**64 Gothic Street**  
**Northampton, MA 01060**  
**Tel: (413) 584-8067; Fax: (413) 585-0787**  
**E-mail: [fierst@ent-atty.com](mailto:fierst@ent-atty.com)**  
**Website: [www.fierstpucci.com](http://www.fierstpucci.com)**

**Legal Experience:**

1980 - Present: **Fierst, Pucci & Kane LLP** Partner

My specialties include: structuring all forms of licensing and merchandising, video game and television arrangements, as well as film, web-based, toy, book, music, comic books and other types of entertainment, and coordinating worldwide intellectual property registration and protection for my clients.

**Representative clients include:**

**Chorion PLC** of London, UK, a brand creation, management and production company whose properties include *Mr. Men*, *Noddy*, *Gaspard and Lisa*, *Famous Five*, *Olivia*, the works of Agatha Christie (*Hercule Poirot*, *Miss Marple*), and Raymond Chandler;

**Conan Properties International, LLC**, owners of the famous *Conan the Barbarian* character and the world of Hyboria in which he exists; licensors of the Dark Horse Comics series, the Funcom MMOG, the upcoming Millenium feature film, and the THQ video game;

**Digital Development Management**, leading agents in the interactive world, headed by principals Jeffery Hilbert and Joe Minton;

**EKA Productions, LLC** of San Diego, California, creators of *Wilbur*, which currently airs on Discovery and the CBC;

**Eric Carle Studio** of Northampton, Massachusetts, home of the world-renowned author and illustrator of *The Very Hungry Caterpillar* and other children's books;

**Eurocom Entertainment Software** of the UK, developers of numerous AAA interactive titles, including *James Bond*, *Harry Potter*, *Robots*, *Batman*, *Pirates of the Caribbean*, *The Beijing Olympics*, *Mummy 3* and *Ice Age 2*;

**FXLabs Pvt. Ltd.** of Hyderabad, India; one of India's most active interactive developers;

**Daniel Farrell**, antiques dealer, publisher, and originator and consulting producer of the American version of the PBS *Antiques Roadshow* television series;

**Game Factory Interactive Ltd.** of Moscow and Kiev, independent game developer and publisher;

**Hollywood Gang Productions LLC** of Los Angeles, California, a film production company headed by veteran producer Gianni Nunnari, whose recent production credits include *300* and *The Departed*;

**Hoplon Infotainment** of Brazil, independent game developer and creator of Brazil's largest online game *Taikodom*, to be distributed in the U.S. and Europe by K2;

**Terry Kalagian**, children's television industry veteran and former Vice President of Programming at Cartoon Network, now consulting to the industry (e.g. Mattel, Taffy, Blink Productions) through her own production company Kalagian Productions;

**KidQuest** of Dallas, Texas, creator of the *Jay Jay the Jet Plane* series currently on PBS;

**The Estate of Margaret Landon**, creator of *Anna and the King of Siam* on which Rogers & Hammerstein based *The King & I*;

**Left Field Productions** of Ventura, California, independent game developer whose titles include: *World Series of Poker*, *Dave Mirra's BMX Challenge*, *Nitrobike*, *MTX Mototrax*, *Backyard Football*, *NBA Courtside*, *ExciteBike 64*, and others;

**Ken Levine and Jonathan Chey** of Boston and Canberra, Australia, founders of **Irrational Games LLC**, now 2K Boston and 2K Canberra, whose titles include *BioShock*, the consensus 2007 Game of the Year;

**Mad Doc Software** of Andover, Massachusetts, now a subsidiary of Take-Two Interactive;

**Marc Ecko Enterprises** of New York, famous for its urban designs, currently developing a video game project with a major musical group, a major publisher, and a high-end development studio;

**Media Invest Establishment** of Monte Carlo, which is developing an album, a musical, and a video game around its *World of Mysteries* and Erik von Daniken's *Chariots of the Gods* concepts;

**Cesar Millan**, dog trainer, author, and star of the television series *The Dog Whisperer* currently airing on the National Geographic channel;

**Mirage Studios, Inc.** of Northampton, Massachusetts, the creators and owners of the *Teenage Mutant Ninja Turtles*;

**MPH Entertainment**, producers of *The Dog Whisperer with Cesar Millan* and the independent film hit *My Big Fat Greek Wedding*;

**MYSWEETLORD Entertainment**, company owned by Tom Kenney, former Vice President of Licensing at 4Kids Entertainment, now featuring *Kami Robot*;

**Nerd Corps Entertainment Inc.** of Vancouver, B.C., producers of the *Storm Hawks* and *L.O.S.E.* series on The Cartoon Network and licensed by MGM, and production studio for *Dragon Booster* on ABC;

**Sergey Orlovskiy**, founder of **Nival Interactive** of Moscow, Russia, one of Russia's largest game developers, whose titles include *Rage of Mages*, *Etherlords*, *Blitzkrieg* and *Silent Storm*;

**Paradox Entertainment, Inc.** of Los Angeles, owners of *Mutant Chronicles* and other intellectual properties, including the entire library of Robert E. Howard works, such as *Kull*, *Bran Mak Morn*, *Dark Agnes*, and *Solomon Kane*;

**Paradox Interactive AB** of Stockholm, developer or publisher of the interactive titles *Hearts of Iron*, *Europa Universalis I, II and III*, *Crusader Kings*, *Victoria*, *Two Thrones*, *Legion*, *Rush to Berlin*, and *Chariots of War*, among others, and owner of the digital web site Gamer's Gate which distributes interactive titles digitally for many publishers, including THQ and Vivendi Games;

**David Perry**, founder of **Shiny Entertainment** (*Matrix*, *Earthworm Jim*, etc), and more recently of [www.gameconsultants.com](http://www.gameconsultants.com), which is now providing David's services to Acclaim Games, for which he is acting as Chief Creative Officer;

**Snowball Interactive** of Moscow, independent game producer and developer.

**StarForce Technologies Limited** of Cyprus and Moscow whose copy protection technology is utilized by over 200 companies worldwide;

**Virtual Heroes, Inc.** of North Carolina, developers of the *America's Army* video game and other serious games in the medical, space, and first-responder genres;

**Vogster Entertainment, LLC** of New Jersey, Moscow, and Kiev, currently developing several next-gen titles, including the MMOG *CrimeCraft* which utilizes the Epic Unreal Engine 3 technology;

**WGBH**, Boston, Massachusetts' PBS affiliate;

**Watani, LLC** of Dubai, and Blink Studios, also of Dubai, producing one of the Arab world's first animated super heroes television series.

6/78 - 3/79: **Parcher & Herbert, P.C., New York, NY** Junior Partner

9/75 - 6/78: **Peter G. Eikenberry, New York, NY** Associate

**Education:**

1974 - 1976 Columbia University School of Law, J.D.  
1972 - 1973 Filmmaker-in-residence at Tufts University.  
1970 - 1971 Watson Fellowship Recipient: National fellowship awarded to selected small-college graduates for fully financed year of independent travel.  
1967 - 1970 Tufts College, B.A., Magna Cum Laude, in Political Science.

**Admitted to Practice:**

States: State of New York; Commonwealth of Massachusetts.  
Federal Courts: Southern District of NY; Eastern District of NY; District of Massachusetts.

**Lecturer:** On the entertainment, licensing and arts fields at: Boston Museum of Fine Arts School, Brandeis University, University of Massachusetts, The Norman Rockwell Museum, Valley Writers Guild, Massachusetts Continuing Legal Education programs, San Diego Comic Book Conventions, Electronic Entertainment Expos, Suffolk University, Chapman, and Western New England Law Schools, U.S. Game Developers Conferences, Russia and Eastern European Game Developers Conference (KRI), Kidscreen Summits, the Copenhagen 3D Festival, Berlin Symposium on the German interactive industry, and the Northampton Film Festival, among others.

**Memberships:** Hampshire County Bar Association; Massachusetts Bar Association; Emeritus Panel: Volunteer Lawyers for the Arts.

**Languages:** Fluent in Spanish, some German.

**Art Collection:** Collection of contemporary Latin American paintings and drawings which has been exhibited in three museums to date.